

FS18

BLOCKCHAIN, BITCOIN, ETHEREUM IV

Ethereum Smart Contracts II

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Agenda

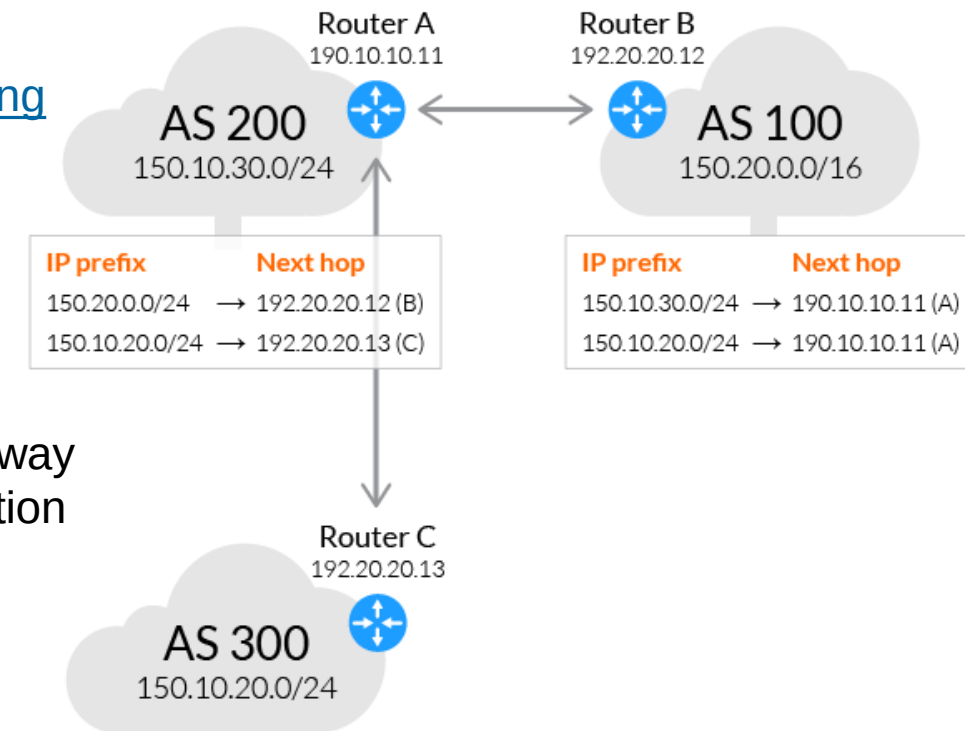
- **Distributed Systems in the News**
- **Solidity Contracts**
- **Notary**
- **ERC20**
- **Random Values**

■ 24.04.2018: MyEtherWallet Warns That A “Couple” Of Its DNS Servers Have Been Hacked

- More than 200 ETH were stolen
- Another headline: Hackers emptied Ethereum wallets by breaking the basic infrastructure of the internet
- What happened?

■ Hackers stole cryptocurrencies using a BGP leak

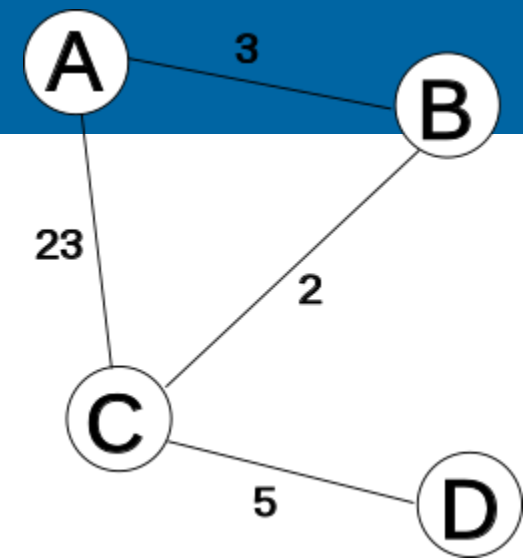
- Border Gateway Protocol ([BGP](#)) is a standardized exterior gateway protocol designed to exchange routing and reachability information among autonomous systems (AS) on the Internet ([HSR](#))
- Current version BGP4 used since 1994 (TCP)
- BGP peer exchanges routing info with neighbor peers
 - Prefix announcements
- Each peer has a table with all routes – exchanges this information



<https://www.incapsula.com/blog/bgp-routing-explained.html>

Distributed Systems - In the News

- [AS559](#), maintained by switch, [list](#)
 - 130.60.156.1 – [UZH](#), also maintained by switch
- ~ [distance-vector protocol](#)



T=1

from A	via A	via B	via C	via D
to A				
to B		3		
to C			23	
to D				

from B	via A	via B	via C	via D
to A	3			
to B				
to C			2	
to D				

from C	via A	via B	via C	via D
to A	23			
to B		2		
to C				
to D				5

from D	via A	via B	via C	via D
to A				
to B				
to C			5	
to D				

T=2

from A	via A	via B	via C	via D
to A				
to B		3	25	
to C		5	23	
to D			28	

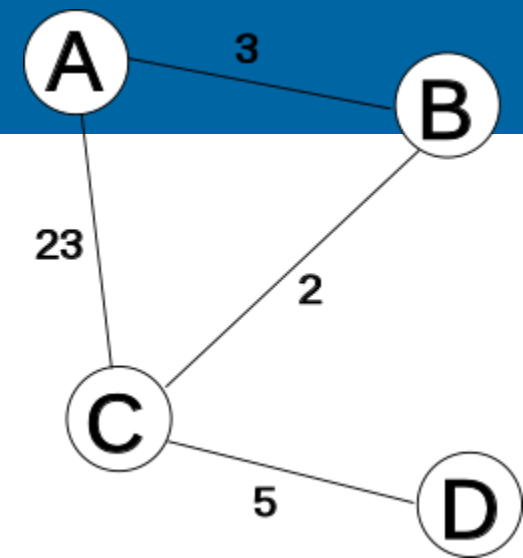
from B	via A	via B	via C	via D
to A	3		25	
to B				
to C	26		2	
to D			7	

from C	via A	via B	via C	via D
to A	23	5		
to B	26	2		
to C				
to D				5

from D	via A	via B	via C	via D
to A			28	
to B			7	
to C			5	
to D				

Distributed Systems - In the News

- Sending keep-alive messages
- T4: no new information



T=3

from A	via A	via B	via C	via D
to A				
to B		3	25	
to C		5	23	
to D		10	28	

from B	via A	via B	via C	via D
to A	3		7	
to B				
to C	8		2	
to D	31		7	

from C	via A	via B	via C	via D
to A	23	5		33
to B	26	2		12
to C				
to D	51	9		5

from D	via A	via B	via C	via D
to A			10	
to B			7	
to C			5	
to D				

T=4

from A	via A	via B	via C	via D
to A				
to B		3	25	
to C		5	23	
to D		10	28	

from B	via A	via B	via C	via D
to A	3		7	
to B				
to C	8		2	
to D	13		7	

from C	via A	via B	via C	via D
to A	23	5		15
to B	26	2		12
to C				
to D	33	9		5

from D	via A	via B	via C	via D
to A			10	
to B			7	
to C			5	
to D				

- **BGP leak: announced by somebody not allowed by the owner**

- **Between approximately 11:05:00 UTC and 12:55:00 UTC on 24.4.2018**

BGP4MP|04/24/18 11:05:42|A|205.251.199.0/24|10297

BGP4MP|04/24/18 11:05:42|A|205.251.197.0/24|10297

BGP4MP|04/24/18 11:05:42|A|205.251.195.0/24|10297

BGP4MP|04/24/18 11:05:42|A|205.251.193.0/24|10297

BGP4MP|04/24/18 11:05:42|A|205.251.192.0/24|10297

...

BGP4MP|04/24/18 11:05:54|A|205.251.197.0/24|4826,6939,10297

- **E.g., 205.251.199.0 belongs to Amazon DNS services (AS16509), announced by eNet (AS10297)**

- **Rerouted DNS traffic to servers at Equinix, pointed to address in Russia**

- Only affected site: myetherwallet.com, other sites got a SERVFAIL

■ Only some regions affected:

- Hurricane Electric (AS6939) has a strong presence Australia. Chicago was affected because AS10279 has a physical presence resulting in direct peering.

■ Who is to blame?

- The ISP that announced a subnet it did not own.
- The transit providers that did not check the announcement before relaying it.
- The ISPs that accepted the route.
- The lack of protection on the DNS resolvers and authority.
- The phishing website hosted on providers in Russia.
- The website that did not enforce legitimate TLS certificates.
- The user that clicked continue even though the TLS certificate was invalid.

■ How to fix?

- DNSSEC / [DANE](#) / DNS over HTTPS
- HTTPS / [HSTS](#) – webserver declare to only use HTTPS only

URL: b.socrative.com/student/

Room: HSR

■ Notary Contract

- Simple Contract
- No constructor

■ Frontend

- Vue.js, dependencies:
 - crypto-js
 - vue
 - web3

■ App.vue, main file

- Template
- Create web3 instance
- Events
 - fileChange()
 - store()

```
pragma solidity ^0.4.23;
```

```
contract Notary {
```

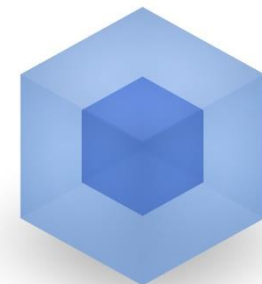
```
    mapping (address => mapping (bytes32 => uint)) stamps;
```

```
    function store(bytes32 hash) public {  
        stamps[msg.sender][hash] = block.timestamp;  
    }
```

```
    function verify(address recipient, bytes32 hash) public  
constant returns (uint) {  
        return stamps[recipient][hash];  
    }  
}
```

Vue.js Single File Components

- **ticker.vue**
- **How to create (split) html/js/css files?**
- **Bundler!**
 - In the JavaScript world: understand the concepts not the tools
 - E.g., Spesen Project as Master project started (task runner - minify, uglify, linting, compiling)
 - May 2015: Grunt for project (supervision, state-of-the-art)
 - Dec 2015: Gulp for pdfsign.js (done by me)
 - ... Browserify (missed that one :)
 - June 2016: Webpack for modum.io (done by me + Vue.js)
 - January 2017: Webpack 2 for modum.io (supervision)
 - March 2018: [Still Webpack 2?](#) [Rollup?](#)



Solidity: Version, Mapping

```
/* Specifies what versions of Solidity a source  
file can work on */
```

```
pragma solidity ^0.4.23;
```

```
contract Notary {  
    ...  
}
```

```
contract Notary {  
    mapping (address => mapping (bytes32 => uint))  
    stamps;  
    ...  
}
```

- Ensures that the source code is only meant for compiler versions that are not older than 0.4.0 and will also not work on a compiler starting from version 0.5.0.

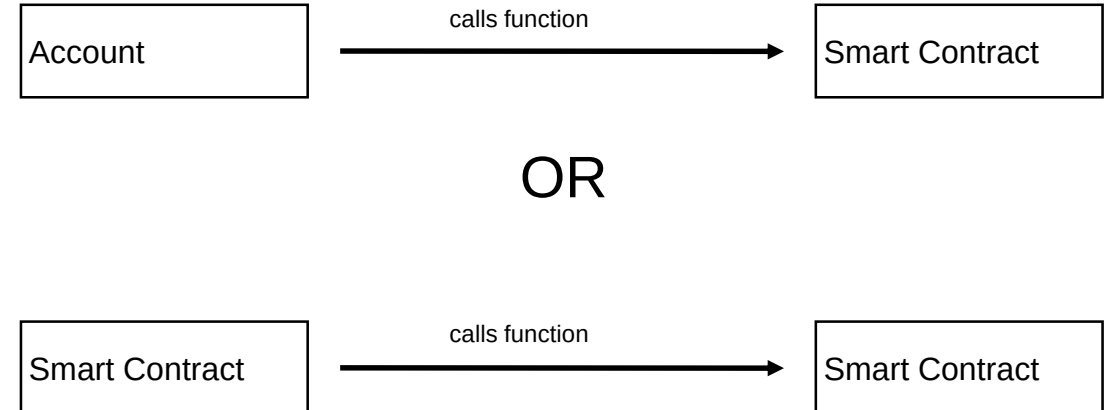
- Mapping of address, hash, and timestamp

Address	timestamp
0xD6df5935cD03a768b7B9E92637A01b25e24cb709	2009-06-24 12:39:54 +0900
0x91B753910E70aB7f353077bcE13Ec64E04033625	2015-04-14 10:34:24 +0800
0x1530df3e1C69501d4Ecb7E58eB045b90DE158873	2018-07-21 14:33:24 +0900
...	...

Solidity: Constructor

```
contract Notary {  
    ...  
    /* Initializes the contract with an initial  
    number */  
    constructor (uint256 number) public {  
        balanceOf[msg.sender] = number;  
    }  
    ...  
}  
  
contract MyToken {  
    ...  
    /* Send Tokens */  
    function store(bytes32 hash) public {  
        ...  
    }  
}
```

- The constructor is run only once, i.e., when the contract is created!

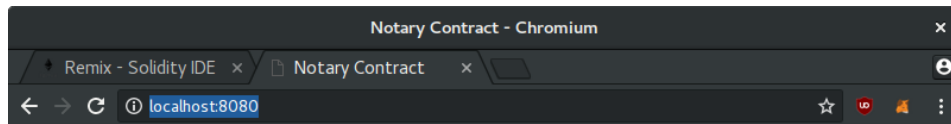


Run it locally

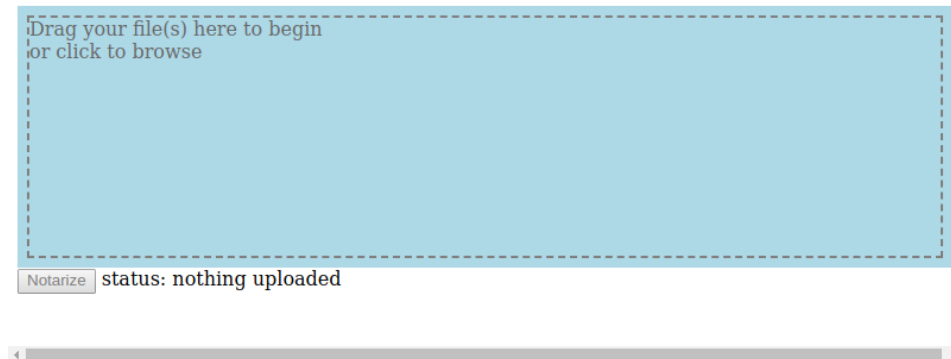
■ Installation

- yarn install
- ./node_modules/.bin/webpack-dev-server

■ Open Browser: <http://localhost:8080/>



Notarize PDF



```
draft@home: ~/git/VSS-web3js
File Edit View Search Terminal Help
draft@home:~/git/VSS-web3js$ ./node_modules/.bin/webpack-dev-server
i [wds]: Project is running at http://localhost:8080/
i [wds]: webpack output is served from /
i [wds]: Hash: c4c7c0d3279286de6649
Version: webpack 4.7.0
Time: 1139ms
Built at: 2018-05-06 12:57:52
    Asset      Size  Chunks             Chunk Names
main.c4c7c0d3279286de6649.js  947 KiB       0  [emitted]  main
index.html    395 bytes       0  [emitted]
Entrypoint main = main.c4c7c0d3279286de6649.js
[./node_modules/ansi-html/index.js] 4.16 KiB {main} [built]
[./node_modules/loglevel/lib/loglevel.js] 7.68 KiB {main} [built]
[./node_modules/strip-ansi/index.js] 161 bytes {main} [built]
[./node_modules/url/url.js] 22.8 KiB {main} [built]
[./node_modules/vue/dist/vue.esm.js] 286 KiB {main} [built]
[./node_modules/webpack-dev-server/client/index.js?http://localhost:8080] (webpack)-dev-server/client?http://localhost:8080 7.75 KiB {main} [built]
[./node_modules/webpack-dev-server/client/overlay.js] (webpack)-dev-server/client/overlay.js 3.58 KiB {main} [built]
[./node_modules/webpack-dev-server/client/socket.js] (webpack)-dev-server/client/socket.js 1.05 KiB {main} [built]
[./node_modules/webpack/hot sync ^\\.\\.\\/log$] (webpack)/hot sync nonrecursive ^\\.\\.\\/log$ 170 bytes {main} [built]
[./node_modules/webpack/hot/emitter.js] (webpack)/hot/emitter.js 77 bytes {main} [built]
[./node_modules/webpack/hot/log.js] (webpack)/hot/log.js 1010 bytes {main} [optional] [built]
[./src/App.vue] 908 bytes {main} [built]
[./src/App.vue?vue&type=template&id=7ba5bd90] 194 bytes {main} [built]
[0] multi (webpack)-dev-server/client?http://localhost:8080 ./src 40 bytes {main} [built]
[./src/index.js] 129 bytes {main} [built]
+ 63 hidden modules
Child html-webpack-plugin for "index.html":
  1 asset
  Entrypoint undefined = index.html
  [./node_modules/html-webpack-plugin/lib/loader.js!./index.html] 527 bytes {0} [built]
  [./node_modules/lodash/lodash.js] 527 KiB {0} [built]
  [./node_modules/webpack/buildin/global.js] (webpack)/buildin/global.js 489 bytes {0} [built]
  [./node_modules/webpack/buildin/module.js] (webpack)/buildin/module.js 497 bytes {0} [built]
i [wdm]: Compiled successfully.
```

■ MetaMask

- Browser plugin to make Ethereum transactions in browsers
- MetaMask injects javascript library - [web3.js](https://web3js.org/)

■ Deployment on Rinkeby

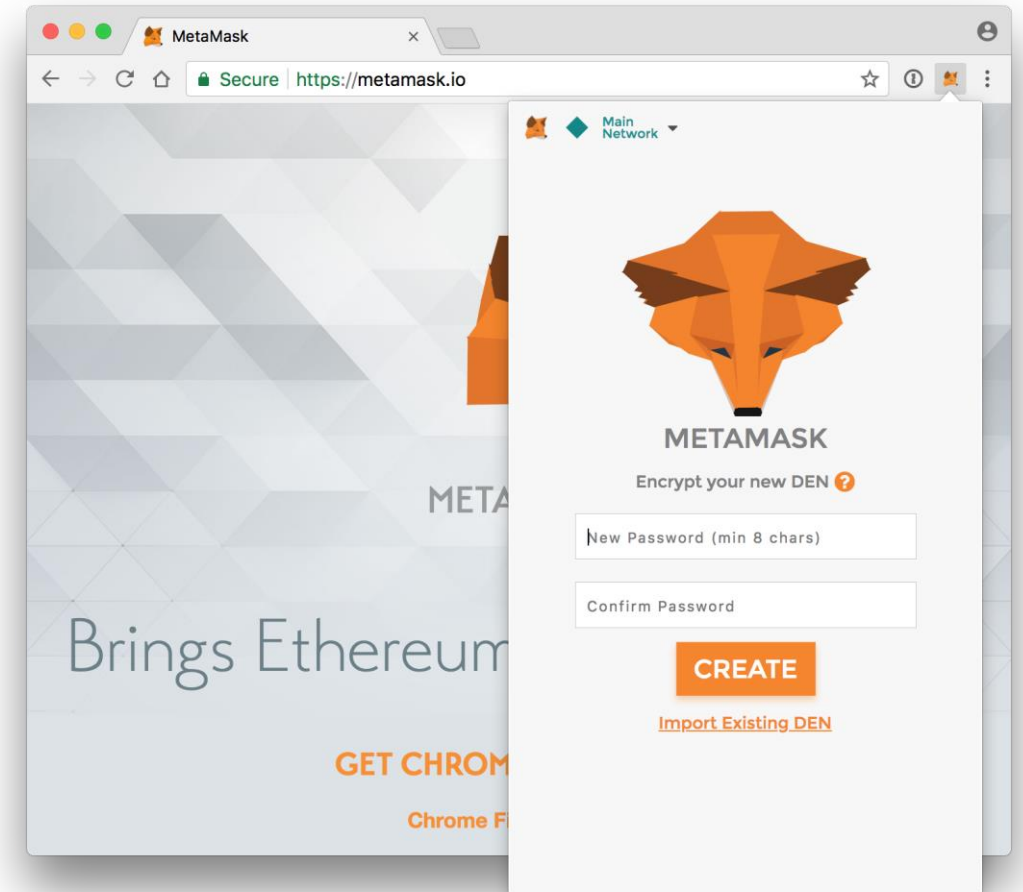
- With MetaMask (create or import)

■ Open Remix IDE: <https://remix.ethereum.org>

- Use Notary.sol from <https://github.com/tbocek/VSS-web3js>
- Alternatively, use IntelliJ solidity plugin and deploy via geth or parity

■ Compile:

- browser/Notary.sol:8:36:use of "block.timestamp": "block.timestamp" can be influenced by miners to a certain degree.



Create Contract

■ Connect to MetaMask

- Injected Web3
- If you see your accounts, good!

■ Create contract!

- Add address to the code (manually)

■ Store value

- 0x654cf88c4cff3e62696f7cbb55fbba922b2a75897a010347e371e9398b658c4affa611aa
 - Hash is:
0x4cff3e62696f7cbb55fbba922b2a75897a010347e371e9398b658c4affa611aa
 - What is 0x654cf88c?
- ## ■ First four bytes of the Keccak (SHA-3) hash of the signature of the function.
- Keccak(store(bytes32))

MetaMask Notification

CONFIRM TRANSACTION Rinkeby Test Net

Account 2
25D963...A630
46.661 ETH
36089.67 USD

New Contract

Amount 0 ETH 0.00 USD

Gas Limit UNITS

Gas Price GWEI

Max Transaction Fee 0.000353 ETH 0.27 USD

Max Total 0.000353 ETH 0.27 USD

Data included: 500 bytes

RESET SUBMIT REJECT

Environment Rinkeby (4)

Account

Gas limit

Value wei

Notary

Create

Load contract from Address At Address

0 pending transactions

0 contract instances

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■ ERC20 is a technical standard for smart contracts on the Ethereum blockchain for implementing tokens

- proposed on November 19, 2015
- January 2018: more than [21000](#) [ERC20 token](#) contracts: EOS, Tronix, VeChain, OmiseGO, MOD Token, VALID

■ ERC20 Token (Simplified)

- No allowance / approval / transferFrom, also no Approval event
- Using SafeMath (always use it)
- Creator gets 1000 coins

■ Sending coins around...

```
contract SimpleERC20 {  
    function totalSupply() public view returns (uint256);  
    function balanceOf(address who) public view returns  
(uint256);  
    function transfer(address to, uint256 value) public  
returns (bool);  
    event Transfer(address indexed from, address indexed to,  
uint256 value);  
}
```

```
string public constant name = "VSS-TOKEN";  
string public constant symbol = "VST";  
uint8 public constant decimals = 18;
```

```
using SafeMath for uint256;  
mapping(address => uint256) balances;  
uint256 totalSupply_;
```

```
constructor() public {  
    totalSupply_ = 1000 * (10**18);  
    balances[msg.sender] = totalSupply_;
```

17
}

...

■ Transfer ownership

- Important for minting: after minting, set new owner so that the private key is never exposed
- Private key never on the minting machine

■ Token lockups

- Vest tokens – make sure big investor don't dump
- Team vesting – show the world that you believe in your token

■ Minting

- Lock contract during minting

```
function transferOwnership(address _newOwner)
public {
    require(owner == msg.sender);
    owner = _newOwner;
}
```

```
mapping(address => uint256) lockups;
...
if (lockups[msg.sender] != 0) {
    require(now >= lockups[msg.sender]);
}
```

```
bool public mintingDone = false;
...
require(mintingDone == true);
```

■ Utility Token – ERC [223](#) / [677](#)

- Eliminates the problem of lost tokens
 - QTUM, \$1,204,273 lost
 - EOS, \$1,015,131 lost
- Allows developers to handle incoming token transactions
- Energy savings
- Backwards [compatible](#)?
 - ERC 223: throw if transferring to a contract that does not implement tokenFallback... (corner cases)
- ERC 677 fully backwards compatible, but tokens still can be lost

■ **transferAndCall()**

- Implement token now, define utility later

```
contract ERC677 {
    event Transfer(address indexed _from, address indexed _to, uint256 _value,
bytes _data);
    function transferAndCall(address _to, uint _value, bytes _data) public
returns (bool success);
}

contract ERC677Receiver {
    function tokenFallback(address _from, uint _value, bytes _data) public;
}

// ERC677 functionality
function transferAndCall(address _to, uint _value, bytes _data) public returns
(bool) {
    require(transfer(_to, _value));
    ...
    if (isContract(_to)) {
        ERC677Receiver receiver = ERC677Receiver(_to);
        receiver.tokenFallback(msg.sender, _value, _data);
    }
}
//ERC223
function transfer(address _to, uint _value) public returns (bool success) {
    bytes memory empty;
    if(isContract(_to)) {
        return transferToContract(_to, _value, empty);
    }
    else {
        return transferToAddress(_to, _value, empty);
    }
} 19
}
```

■ Minting done in batches

- Around 100/150 until max gas used

■ Only owner can mint

- Once minting finished no one can ever mint

■ Check maxSupply

- Don't mint more tokens, check important, as minter needs to respect limits

■ Emit from:0

- Discussing if from is 0 or contract address

```
function mint(address[] _recipients, uint256[] _amounts)
public {
    require(owner == msg.sender);
    require(mintingDone == false);
    require(_recipients.length == _amounts.length);
    require(_recipients.length <= 256);

    for (uint8 i = 0; i < _recipients.length; i++) {
        address recipient = _recipients[i];
        uint256 amount = _amounts[i];

        // enforce maximum token supply
        require(totalSupply_.add(amount) <= maxSupply);

        balances[recipient] =
balances[recipient].add(amount);
        totalSupply_ = totalSupply_.add(amount);

        emit Transfer(0, recipient, amount);
    }
}
```

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Random Numbers

■ Random Numbers

- There is no random number in Ethereum
- Every EVM needs to come to the same result

■ Random Numbers from Oracle (External source)

- Or: commitment Schemes

■ Or: use future blockhash

- Only up to 256 blockhashes from the past can be accessed.
- Deduct / add tokens/ETH from the past address
- Miner can influence the random value in a sense
 - Value needs to be low (miner gets 3 ETH)

```
function transfer(address _to, uint256 _value) public returns (bool) {  
    ...  
    //since this is a lucky coin, the value transferred is not what  
    you expect  
    luckyTransfer();  
    previousTransferBlockNr = block.number;  
    previousTransferAddress = msg.sender;  
    ...  
    uint256 val = _value.sub(potIncrease);  
    pot = pot.add(potIncrease);  
}
```

```
function luckyTransfer() private {  
    if(block.number != previousTransferBlockNr && (block.number -  
previousTransferBlockNr) < 256 ) {  
        uint256 rnd =  
uint256(keccak256(block.blockhash(previousTransferBlockNr)));  
        if(rnd % 200 == 0) { //0.5%  
            balances[previousTransferAddress] =  
balances[previousTransferAddress].add(pot);  
            Transfer(this, previousTransferAddress, pot);  
            //tokens are from pot, thus no tokens are created from  
thin air  
            pot = 0;  
            previousTransferBlockNr = 0;  
            previousTransferAddress = 0;  
        }  
    }  
}
```


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Questions?

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