

Distributed Systems Advanced & Blockchain

Challenge Task

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Übersicht

Design

Implementation

Demo

Fragen

Verwendete Technologien

- Java 8
- Java FX
- TomP2P
- Testonator, mit Rinkeby-Testnet
- Gitlab CI
- JUnit 5

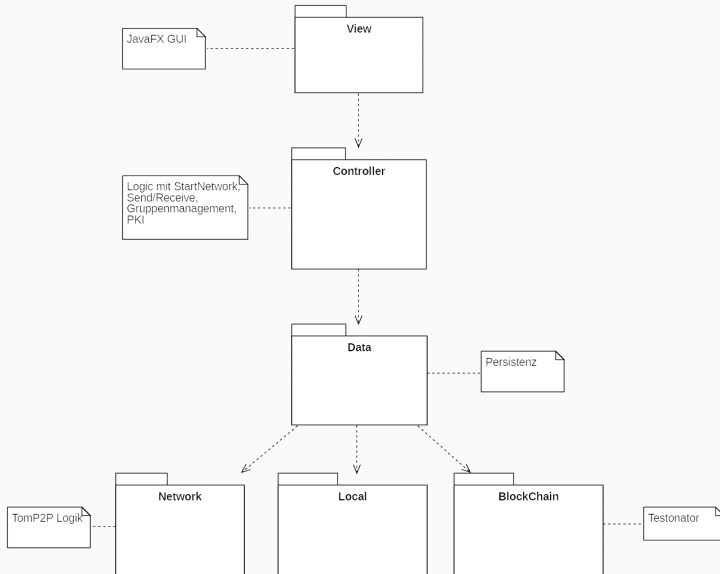
Übersicht

Design

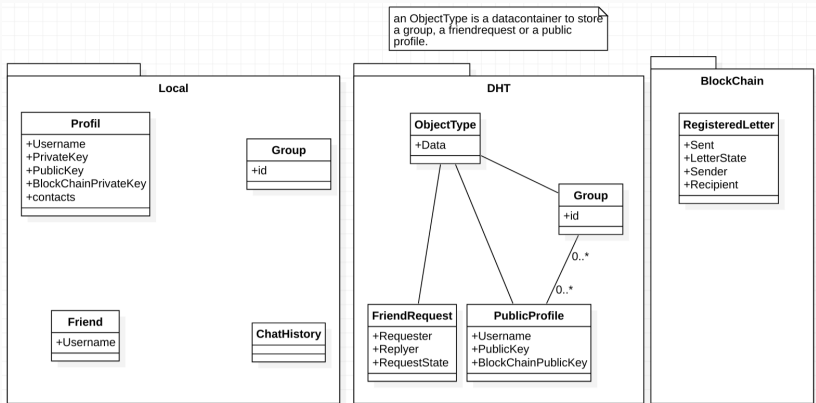
Implementation

Demo

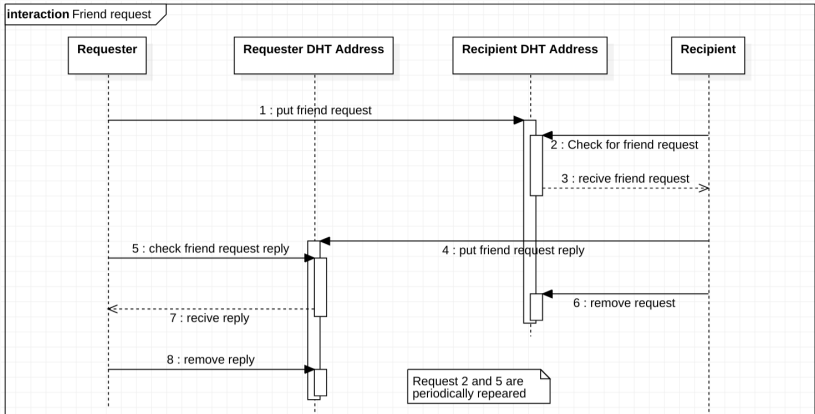
Fragen



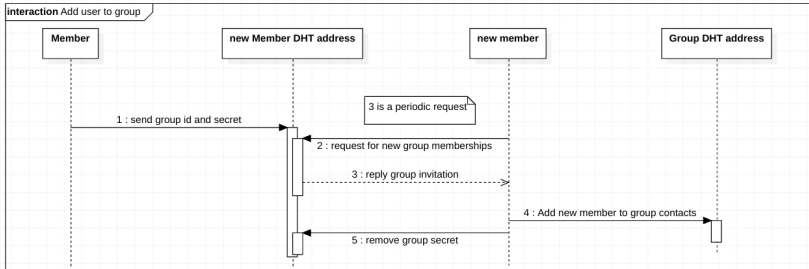
Datenlokation



Freundschaftsanfrage



Gruppen-Einladung



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- Lokal Daten AES verschlüsselt
- DHT direkt Chat Daten RSA verschlüsselt
- DHT Gruppen Chat Daten AES verschlüsselt

- TomP2p 5.0-Beta8
- Asynchrone Kommunikation
- Kommunikation mit UI über Observer pattern

```
pragma solidity ^0.5.00;

contract Notary {
    mapping (address => mapping (bytes32 => NotaryTransaction)) stamps;

    struct NotaryTransaction {
        address originator;
        address recipient;
        uint256 uploaded;
        uint256 received;
        uint256 acknowledged;
        bool accepted;
    }

    function upload(bytes32 hash, address recipient) public {
        stamps[recipient][hash] = NotaryTransaction(msg.sender, recipient, block.timestamp, 0, 0, false);
    }

    function received(bytes32 hash) public {
        NotaryTransaction memory t = stamps[msg.sender][hash];
        if(t.recipient == msg.sender && t.uploaded > 0 && t.received == 0) {
            t.received = block.timestamp;
            stamps[msg.sender][hash] = t;
        }
    }

    function acknowledge(bytes32 hash, bool accept) public {
        NotaryTransaction memory t = stamps[msg.sender][hash];
        if(t.recipient == msg.sender && t.uploaded > 0 && t.received > 0 && t.acknowledged == 0) {
            t.acknowledged = block.timestamp;
            t.accepted = accept;
            stamps[msg.sender][hash] = t;
        }
    }

    function verifyUpload(address recipient, bytes32 hash) public view returns (uint256) {
        return stamps[recipient][hash].uploaded;
    }

    function verifyReceived(address recipient, bytes32 hash) public view returns (uint256) {
        return stamps[recipient][hash].received;
    }

    function verifyAcknowledged(address recipient, bytes32 hash) public view returns (uint256) {
        return stamps[recipient][hash].acknowledged;
    }

    function isAccepted(address recipient, bytes32 hash) public view returns (bool) {
        return stamps[recipient][hash].accepted;
    }
}
```

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Demo

The screenshot displays an IDE environment with the following components:

- Project Structure (Left):**
 - network
 - data
 - AsymmetricEncryptedN
 - ChatMessage
 - DataObject
 - DHTGroup
 - FriendRequest
 - GroupInvite
 - NotaryMessage
 - PublicProfile
 - exceptions
 - DuplicateEntryExcepti
 - .dummy
 - ChatClient
 - DataClient
 - NetworkClient
 - NetworkEventHandler
 - NetworkListener
 - NetworkManager
 - Node
 - utils
 - AES
 - ObjectUtils
 - Observable
 - ObservableList
 - Observer
 - RSA
 - view
 - templates
 - ChatPaneController
 - FriendController
 - FriendRequestController
 - FXTemplate
 - IncomingFriendRequestCont
- Code Editor (Top):**

```
package hsr.dsa.network;
```
- UI Mockup 1 (Middle):**
 - Title: Challenge Task
 - Buttons: New Profile, Settings
 - Fields: test1, username1, username2
 - Action: Login (multiple instances)
- UI Mockup 2 (Bottom):**
 - Title: Challenge Task
 - Buttons: Logout
 - Menu: Friends, Friend Requests, Groups
 - Content: Large empty text area
 - Buttons: Send, Send notary
- Code Snippet (Right):**

```
Manager {  
    ataClient;  
    tDataClient() {  
        rties = PropertiesManager.getPropertiesManager();  
        Client(Short.parseShort(properties.getProperty("cli  
        ception | IOException e) {
```

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